

Anthony Jose Bruscantini

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A problem solver with a proven track record of resolving issues efficiently and improving performance. My objective is to work at an interesting company doing what I love - solving problems with software. Experienced in working on all levels of the software stack. A team player with excellent communication skills who makes considerate and measured decisions based on the information at hand.

PROJECTS:

- **[Bruscantini's Risk](#)**: Implemented RISK: the global domination game using *HTML*, *CSS*, and *JavaScript*.
- **[matchfacts.co](#)**: A web app to compare basketball players. Used *Angular2* on the front end and *Node.js* with *ExpressJS* for the back end API.
- **[Swapper](#)**: A bartering application for people to trade things they don't want for things they do want. Implemented with *Node.js* and *ExpressJS*. *MongoDB* as the database.

EDUCATION:

Ironhack

Web-Development Course, Full-time

Madrid, España

Completed March 2017

Florida International University

Masters in Computer Science (Expected 2018)

BS in Computer & Electrical Engineering

Miami, FL, USA

3.90 GPA

3.75 GPA

EXPERIENCE:

BLACKBERRY

Sunrise, FL, USA

May 2013 - November 2015

Systems Software Developer

- Developed a tool to parse and analyze raw memory dumps more efficiently. This tool reduced parsing time by as much as 50%. (Python)
- Implemented/debugged factory tests to verify hardware functionality. (C, C++)
- Verified stability of daily software bundles for mobile devices.

SKILLS:

- HTML5, CSS3
- JavaScript, jQuery
- Angular2, Node.js, ExpressJS
- SQL, NoSQL, MongoDB
- VCS (Git/GitHub, SVN, Perforce)
- Java, C, C++
- Asynchronous Programming
- Python, PHP, Bash Scripting

LANGUAGES:

- English (native speaker)
- Spanish (native speaker)
- Italian (fluent)